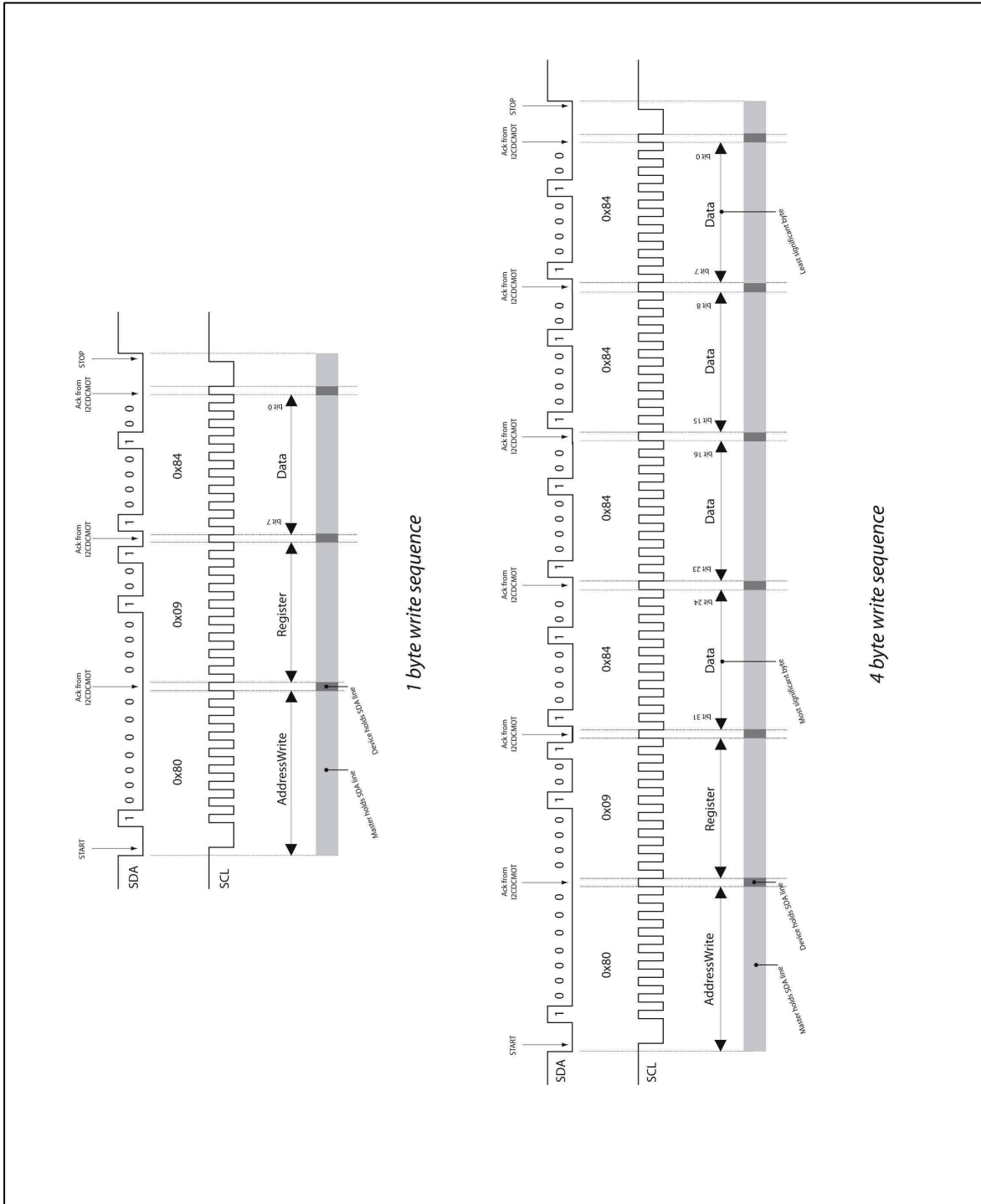


## Write Sequence (1 byte and 4 bytes)



## Read Sequence (1 byte and 4 bytes)

